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*OpenVMS with Apache, WASD, and OSU It's what Moves Me It's what Moves Me Wasd Composition Notebook Deep Neural Networks Getting Started with OpenVMS System Management Gamer- Notebook 120 Pages: 6"x 9" Dotted Homestead Air Force Base (AFB), Disposal and Reuse Windows Azure Data Storage Miami North Corridor Project Hands-On Unity 2022 Game Development Invent Your Own Computer Games with Python, 4E The White House Communications Agency Departments of Veterans Affairs and Housing and Urban Development, and Independent Agencies Appropriations for 2000 Departments of Veterans Affairs and Housing and Urban Development, and Independent Agencies Appropriations for 2000: Testimony of members of Congress and other interested individuals and organizations Departments of Veterans Affairs and Housing and Urban Development and Independent Agencies Appropriations for Fiscal Year 1998 Data Engineering and Management Information Sciences 2007 Windows Azure Developer's e-Book Bundle FCC Record WASD I Run Like A Gamer Winterbloom and the Magical Swan Book 1 GameAxis Unwired Research and Development on Radioactive Waste Management and Storage Advances in Neural Networks - ISSN 2017 Data Warehousing and Knowledge Discovery Managing Knowledge and Innovation for Business Sustainability in Africa A Dictionary English and Telugu Departments of Veterans Affairs and Housing and Urban Development, and Independent Agencies Appropriations for 1998 Review the implementation of the conservation title of the Farm Security and Rural Investment Act of 2002 Mostly Codeless Game Development Departments of Veterans Affairs and Housing and Urban Development, and Independent Agencies Appropriations for 1999 Departments of Veterans Affairs and Housing and Urban Development, and Independent Agencies Appropriations for 1998: Testimony of members of Congress and other interested individuals and organizations Departments of Veterans Affairs and Housing and Urban Development, and Independent Agencies Appropriations for 1999: Testimony of members of Congress and other interested individuals and organizations Advances in Computing and Communications, Part II Learn Unity3D Programming with UnityScript Departments of Veterans Affairs and Housing and Urban Development, and Independent Agencies Appropriations for Fiscal Year 2000 WASD I Run Like A Gamer WASD I Run Like A Gamer*

*Make tools for storage accessible from Azure apps and any Internet connected app In Windows Azure Data Storage, author Bruce Johnson gives you all the tools you need to provide storage that is accessible both from Windows Azure applications and any application connected to the Internet. The book starts with an overview of the fundamental concepts, and then quickly dives in to configuring, scenario mapping, security, backup, recovery, and maintenance of the various data storage options. Contents include: Data Storage Options Local Storage Blob Storage Queue Storage Windows Azure Service Bus Table Storage Windows Azure SQL Database Migrating Data SQL Data Sync Windows Azure Data Storage is ideal for professionals looking to quickly utilize one of the data storage mechanisms in Azure. Product Details - Size is 6"x9" - Matte Finish Paperback - 120 Pages Perfect present for fellow Students, Coworkers or Friends Gamers become addict when they master their keyboard by making them move through pressing the keys 'wasd' while playing video games. Gamers can use this while playing console games. Attention Games Lover! Looking for a new Gaming Notebook? Then this special Gaming Quote Memo Book is the perfect Retro Gaming booklet for you and your ideas. Great Games design for all Videogamer Lovers! Title of the Book: WASD I Run Like A Gamer Nice Gamer Joke Design, useful and handy! Use this playful Note Book as a grid-lined Diary for your most intimate memories. Also usable as a Game Convention to do list or LAN Party calendar. Or just give it to a Let's Player, Video Game Lover or Professional Gamer as a cool gift! Important appointments and tasks are always in view with your daily notes. A Gamer, Nerds or Geek should not miss this great notebook. Cool 6x9 inches A5 notepad with a Video Games style - gridded/ grid-lined- 120 pages! Useful A5 Format 15.2 x 22.9 cm, 6x9 inches, so it fits almost anywhere. On a total of 120 pages you can put all of your thoughts on paper. Gridded edition. Includes Page Numbers for a perfect overview. For international use, e.g. in the languages: English, German, French, Italian, Spanish, Japanese Need more choices? Are you looking for a beautiful present or a gift idea? Just have a look at our other Notebooks. With a simple click on the Authors Name you will find a large selection of hundreds of cool designs. We offer notebooks in lined, plaid, dotted, blank and many other formats, such as daily and weekly planners. Get your copy now with your favourite design, for yourself or a loved one. Perfect gift for your girlfriend or boyfriend, for grandma, grandpa, dad or mum, for your spouse or simply for the whole family! Now as special Christmas present, birthday present, mother's day present or father's day present, as well as to all special occasions give away and the dearest people to make a pleasure. WINTERBLOOM AND THE MAGICAL SWAN BOOK 1 is about a little orphan girl*

and her adventures with some magical friends she encounters in her grandmother's cottage. In Book 1 Discovery of the Moon Treasure that enables Winterbloom later on to help others in some of her future adventures when she becomes a teen. In future books of this series the reader becomes aware of a sinister evil threatening nearby countries of Winterbloom's imaginative world of Landia which can only be overcome by the ultimate rescue of the Magical Swan. This book constitutes the thoroughly refereed post-conference proceedings of the Second International Conference on Data Engineering and Management, ICDEM 2010, held in Tiruchirappalli, India, in July 2010. The 46 revised full papers presented together with 1 keynote paper and 2 tutorial papers were carefully reviewed and selected from numerous submissions. The papers are organized in topical sections on Digital Library; Knowledge and Multimedia; Data Management and Knowledge Extraction; Natural Language Processing; Workshop on Data Mining with Graphs and Matrices. This journal is a perfect gift for friends and family, male or female. Other features of this notebook are: - 120 pages - 6x9 inches - matte cover This book is convenient for writing. It has the perfect size to carry anywhere for journaling and note taking. Whether you're an experienced webmaster new to OpenVMS or an old OpenVMS hand new to web servers, this book will save you time and help you do your job better. The book points out similarities and differences between Unix and VMS, contains a management-friendly explanation of VMS's suitability for 24x7 operation, explains web concepts like authentication and access control models clearly (including honest discussion of drawbacks and weaknesses). Clear examples show how to configure each of the three web servers to accomplish specific goals, and comparisons will help you choose which server to run. If you're using or considering using a VMS web server, this book is for you. OpenVMS with Apache, OSU and WASD also discusses specific tasks, such as how to port CGI programs from other operating systems, and gives working examples in PERL, Python, and DCL. One chapter also covers database connectivity for VMS-based CGI programs.

- Use OpenVMS to provide reliable, full-featured web service for your business
- Find information not available anywhere else for OpenVMS, whose unbeatable reliability makes it the web server of choice for institutions that can't afford downtime for their websites
- Learn from numerous examples and step-by-step procedures how to do the same task in different servers

Are you looking for a fun gift for someone close to you? This is a perfect blank, lined notebook for men, women, and children. Great for taking down notes, reminders, and crafting to-do lists. Also a great creativity gift for decoration or for a notebook for school or office! This notebook is an excellent accessory for your desk at home or at the office. It's

the perfect travel size to fit in a laptop bag or backpack. Use it on the go and you will keep all of your notes and reminders in organized in one place. Professionally designed this 6x9 notebook provides the medium for you to detail your thoughts. Buy your notebook today and begin to fill the pre-lined pages with your heart's desire. Your new notebook includes: Fresh white paper 100 pages 6x9 inch format Paper color: White We have even more wonderful titles that you'll enjoy! Be sure to click on the author name for other great notebook ideas. 1. Introduction -- 2. Booting and startup script -- 3. Licenses -- 4. User accounts, login, and accounting -- 5. Queues -- 6. Backup -- 7. System monitoring and performance management -- 8. Security -- 9. Network -- 10. Clusters -- Bibliography -- Appendixes: -- A. The user environment -- B. VMS and the Web -- C. Assessing OpenVMS and Linux: The right tool for the right job -- D. Memory management system services -- E. Symbols, data, and expressions. Learn Unity Programming with UnityScript is your step-by-step guide to learning to make your first Unity games using UnityScript. You will move from point-and-click components to fully customized features. You need no prior programming knowledge or any experience with other design tools such as PhotoShop or Illustrator - you can start from scratch making Unity games with what you'll learn in this book. Through hands-on examples of common game patterns, you'll learn and apply the basics of game logic and design. You will gradually become comfortable with UnityScript syntax, at each point having everything explained to you clearly and concisely. Many beginner programming books refer to documentation that is too technically abstract for a beginner to use - Learn Unity Programming with UnityScript will teach you how to read and utilize those resources to hone your skills, and rapidly increase your knowledge in Unity game development. You'll learn about animation, sound, physics, how to handle user interaction and so much more. Janine Suvak has won awards for her game development and is ready to show you how to start your journey as a game developer. The Unity3D game engine is flexible, cross-platform, and a great place to start your game development adventure, and UnityScript was made for it - so get started game programming with this book today. Invent Your Own Computer Games with Python will teach you how to make computer games using the popular Python programming language—even if you've never programmed before! Begin by building classic games like Hangman, Guess the Number, and Tic-Tac-Toe, and then work your way up to more advanced games, like a text-based treasure hunting game and an animated collision-dodging game with sound effects. Along the way, you'll learn key programming and math concepts that will help you take your game programming to the next level. Learn how to: -Combine loops, variables, and

flow control statements into real working programs -Choose the right data structures for the job, such as lists, dictionaries, and tuples -Add graphics and animation to your games with the pygame module -Handle keyboard and mouse input -Program simple artificial intelligence so you can play against the computer -Use cryptography to convert text messages into secret code -Debug your programs and find common errors As you work through each game, you'll build a solid foundation in Python and an understanding of computer science fundamentals. What new game will you create with the power of Python? The projects in this book are compatible with Python 3. A collection of five must-have Azure titles, from some of the biggest names in the field Available individually, but at a discounted rate for the collection, this bundle of five e-books covers key developer and IT topics of Windows Azure, including ASP.NET, mobile services, web sites, data storage, and the hybrid cloud. A host of Microsoft employees and MVPs come together to cover the biggest challenges that professionals face when working with Windows Azure. The e-books included are as follows: Windows Azure and ASP.NET MVC Migration Windows Azure Mobile Services Windows Azure Web Sites Windows Azure Data Storage Windows Azure Hybrid Cloud This invaluable bundle of e-books will get you up and running confidently and quickly with Windows Azure. Attention Games Player! Looking for a new Gaming Notebook? Then this special Gamers Saying Memo Book is the perfect Retro Gaming booklet for you and your ideas. Great Games design for all Video Games Lovers! Title of the Book: WASD I Run Like A Gamer Nice I Run Like A Gamer Design, useful and handy! Use this funny Note Book as a grid-lined Diary for your most intimate memories. Also usable as a Game Convention to do list or LAN Party calendar. Or just give it to a Let's Player, Video Game Lover or Professional Gamer as a cool gift! Important appointments and tasks are always in view with your daily notes. A Gamer, Nerds or Geek should not miss this great notebook. Cool 6x9 inches A5 notepad with a Video Games style - gridded/ grid-lined- 120 pages! Useful A5 Format 15.2 x 22.9 cm, 6x9 inches, so it fits almost anywhere. On a total of 120 pages you can put all of your thoughts on paper. Gridded edition. Includes Page Numbers for a perfect overview. For international use, e.g. in the languages: English, German, French, Italian, Spanish, Japanese Need more choices? Are you looking for a beautiful present or a gift idea? Just have a look at our other Notebooks. With a simple click on the Authors Name you will find a large selection of hundreds of cool designs. We offer notebooks in lined, plaid, dotted, blank and many other formats, such as daily and weekly planners. Get your copy now with your favourite design, for yourself or a loved one. Perfect gift for your girlfriend or boyfriend, for grandma, grandpa, dad or mum, for

your spouse or simply for the whole family! Now as special Christmas present, birthday present, mother's day present or father's day present, as well as to all special occasions give away and the dearest people to make a pleasure. wasd Create, customize, and optimize your own professional games from scratch with Unity 2022 Includes invitation to join the online Unity Game Development community to read the book alongside Unity developers/C# programmers and Nicolas Borromeo. Purchase of the print or Kindle book includes a free eBook in the PDF format. Key Features Create the game prototype and learn the fundamentals of Unity editor to build scenes, objects and import objects Add interactivity, win/lose conditions, sound, graphics and artificial intelligence using C# and visual scripting Improve the game graphics, user interface, add visual effects and animations using Animator, Cinemachine, and Timeline Book Description Unity is a cross-platform game engine that provides you with powerful but simple-to-use features to solve the most common problems in Game Development, such as rendering, animation, physics, sound, and effects. You'll learn to use these features to create simple but complete games (and all the nuances needed to handle Unity). Complete with hands-on tutorials and projects, this book will teach you to use the Unity game engine, create C# and visual scripts, integrate graphics, sound, and animations, and manipulate physics to create interesting mechanics for your game. You'll then code a simple AI agent to challenge the user and work with profiling tools to ensure code efficiency. Finally, you'll work with Unity's AR tools to create AR experiences for 3D apps and games before publishing them to the world. If you are interested in creating impressive, commercial-quality games that are playable on a variety of platforms, then you've come to the right place. What you will learn Build a game prototype that includes gameplay, player and non-player characters, assets, animations, and more Set up and navigate the game engine to dive into the Unity Editor and discover unique and new features released in 2022 Learn both C# and Visual Scripting to customize player movements, the user interface, and game physics Apply shaders to improve your game graphics using Shader Graph and Universal Render Pipeline (URP) Create win-lose conditions for the game by using design patterns such as Singleton and Event Listeners Implement Game AI to build a fully functional enemy capable of detecting and attacking the player Debug, test, optimize, and create an executable version of the game to share with your friends Who this book is for Both game and non-game developers who wish to migrate or start building 3D games in Unity will find this book useful. While you'll still able to follow along if you don't have any programming experience, knowing the fundamentals of C# programming will help you get the most out of this book.

*Toward Deep Neural Networks: WASD Neuronet Models, Algorithms, and Applications* introduces the outlook and extension toward deep neural networks, with a focus on the weights-and-structure determination (WASD) algorithm. Based on the authors' 20 years of research experience on neuronets, the book explores the models, algorithms, and applications of the WASD neuronet, and allows reader to extend the techniques in the book to solve scientific and engineering problems. The book will be of interest to engineers, senior undergraduates, postgraduates, and researchers in the fields of neuronets, computer mathematics, computer science, artificial intelligence, numerical algorithms, optimization, simulation and modeling, deep learning, and data mining. Features Focuses on neuronet models, algorithms, and applications Designs, constructs, develops, analyzes, simulates and compares various WASD neuronet models, such as single-input WASD neuronet models, two-input WASD neuronet models, three-input WASD neuronet models, and general multi-input WASD neuronet models for function data approximations Includes real-world applications, such as population prediction Provides complete mathematical foundations, such as Weierstrass approximation, Bernstein polynomial approximation, Taylor polynomial approximation, and multivariate function approximation, exploring the close integration of mathematics (i.e., function approximation theories) and computers (e.g., computer algorithms) Utilizes the authors' 20 years of research on neuronets This book constitutes the refereed proceedings of the 14th International Symposium on Neural Networks, ISNN 2017, held in Sapporo, Hakodate, and Muroran, Hokkaido, Japan, in June 2017. The 135 revised full papers presented in this two-volume set were carefully reviewed and selected from 259 submissions. The papers cover topics like perception, emotion and development, action and motor control, attractor and associative memory, neurodynamics, complex systems, and chaos. This journal is a perfect gift for friends and family, male or female. Other features of this notebook are: - 120 pages - 6x9 inches - matte cover This book is convenient for writing. It has the perfect size to carry anywhere for journaling and note taking. Addressing the issues that will be central to Africa's various attempts to effectively manage knowledge and innovation for sustainable business management, this edited book makes a timely contribution to research on business in Africa. Coinciding with the recently launched Science, Technology and Innovation Strategy for Africa 2024 (STISA-2024) by the African Union (AU), which emphasises the critical role of science, technology and innovation for Africa's socio-economic development and growth, the book echoes these themes with a multi-disciplinary and multi-sectoral approach to knowledge and innovation

management in Africa. Also containing case studies relating to various growing collaborations between education and research institutions, private and public entities as well as commercialisation of research and innovation outputs, *Managing Knowledge and Innovation for Business Sustainability in Africa* covers the key themes to provide an enabling environment for STI development in the African content. This book constitutes the refereed proceedings of the 15th International Conference on Data Warehousing and Knowledge Discovery, DaWaK 2013 held in Prague, Czech Republic, in August 2013. The 24 revised full papers and 8 short papers presented were carefully reviewed and selected from 89 submissions. The papers are organized in topical sections on modeling and ETL, query optimization and parallelism, spatial data warehouses and applications, text mining and OLAP, recommendation and prediction, data mining optimization and machine learning techniques, mining and processing data streams, clustering and data mining applications, social network and graph mining, and event sequence and Web mining. This volume is the second part of a four-volume set (CCIS 190, CCIS 191, CCIS 192, CCIS 193), which constitutes the refereed proceedings of the First International Conference on Computing and Communications, ACC 2011, held in Kochi, India, in July 2011. The 72 revised full papers presented in this volume were carefully reviewed and selected from a large number of submissions. The papers are organized in topical sections on database and information systems; distributed software development; human computer interaction and interface; ICT; internet and Web computing; mobile computing; multi agent systems; multimedia and video systems; parallel and distributed algorithms; security, trust and privacy. Attention Video Gamer! Looking for a new Gaming Notebook? Then this special Gaming Quote Memo Book is the perfect Retro Gaming booklet for you and your ideas. Great Games design for all Funny Gamer Quote Lovers! Title of the Book: WASD I Run Like A Gamer Nice WASD Design, useful and handy! Use this funny Note Book as a grid-lined Diary for your most intimate memories. Also usable as a Game Convention to do list or LAN Party calendar. Or just give it to a Let's Player, Video Game Lover or Professional Gamer as a cool gift! Important appointments and tasks are always in view with your daily notes. A Gamer, Nerds or Geek should not miss this great notebook. Cool 6x9 inches A5 notepad with a Video Games style - gridded/ grid-lined- 120 pages! Useful A5 Format 15.2 x 22.9 cm, 6x9 inches, so it fits almost anywhere. On a total of 120 pages you can put all of your thoughts on paper. Gridded edition. Includes Page Numbers for a perfect overview. For international use, e.g. in the languages: English, German, French, Italian, Spanish, Japanese Need more choices? Are you looking for a beautiful



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